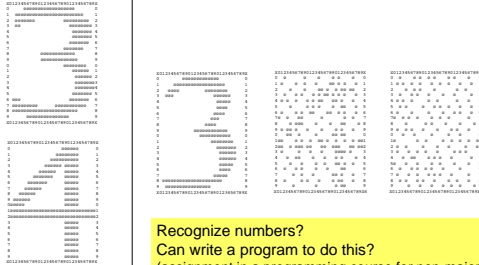


Character Recognition



Recognize numbers?
Can write a program to do this?
(assignment in a programming course for non-majors)

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Artificial Neural Network (ANN)

- Each connection is weighted.
- Contributes differently to the output



```
out6
= in1 * 0.083 + in2 * 0.083 + in3 * 0.083
+ in4 * 0.083 + in5 * -0.33 + in6 * -0.33
+ in7 * 0.083 + in8 * 0.083 + in9 * 0.083
+ in10 * 0.083 + in11 * -0.33 + in12 * 0.083
+ in13 * 0.083 + in14 * 0.083 + in15 * 0.083;
```

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Electronic Map

- Representing a map as a structure



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Example Problems

- Determine whether there is a connection between two points
- Find the shortest/fastest route between two points
- Find the shortest/fastest route connecting multiple points
- Detect whether you are looping around the same route

CMSC210: How to represent, *not* how to solve

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Schematic Representation of Relations

- Relation $R = \{(a, b), (b, a), (b, c), (c, d)\}$

Hasse diagram?

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C3: Graphs/Trees

Today

- Model connections of elements using **graphs** and **trees**
 - **Graph** and its variations as structure
 - **Tree** as a special case of graph
- Take-home exercises
 - Seating arrangements, Model your own

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City Streets



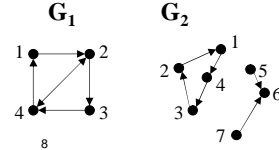
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Digraph (Directed Graph)

- Definition: $G = (V, E)$ where
 - V (vertices/nodes): a non-empty set representing points
 - E (edges): a binary relation on V representing connections

Merely a schematic representation of a relation?



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Digraph, Relation, Schematic

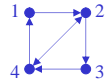
$$G_1 = ((1, 2, 3, 4), \{(1, 2), (2, 3), (3, 4), (4, 1), (2, 4), (4, 2)\})$$

Digraph $G = (V, E)$

Relation R

Schematic representation

$$R = \{(1, 2), (2, 3), (3, 4), (4, 1), (2, 4), (4, 2)\}$$



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Logical Specification

- Conditions for digraphs $G = (V, E)$
 - $\exists x (x = x)$ specifies $V \neq \emptyset$
 - $\forall x (rel(x, x) \vee \neg rel(x, x))$ specifies $E: V \times V$
- Any structure satisfying the conditions is a digraph.

Logic-structure connection

Symmetric digraph?

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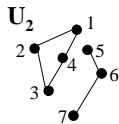
10

(Undirected) Graph

- $U = (V, E)$ where
 - V : a non-empty set of vertices
 - E : a *symmetric* binary relation on V
- $U_1 = (V, E)$ where $V = \{a, b, c\}$, $E = \{(a, b), (b, a), (b, c), (c, b), (c, a), (a, c)\}$

Note: A graph is a special case of digraph. I.e., any graph is a digraph.

Hasse diagram?



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Schematic w/o arrows

Group Exercise 1

- An alternative definition of undirected graph as $U_{alt} = (V, E)$ where
 - V : a non-empty set of vertices
 - E : a set of **sets with cardinality 2**
E.g., $E = \{\{a, b\}, \{b, c\}, \{c, a\}\}$ Not a relation. Why?
- Identify the **pros** and **cons** of this definition
 - Note: Also consider the connection to the definition of digraph.

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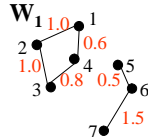
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(undirected) **Weighted Graph**

- $\mathbf{W} = (V, E, \mathbf{R}, w)$ where
 - V : a non-empty set of vertices
 - E : a symmetric relation on V
 - \mathbf{R} : the set of real numbers
 - w (**weight**): a function: $E \rightarrow \mathbf{R}$

Analogous for digraph

Amida: Wanted to assign the height to a horizontal bar?

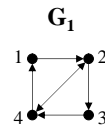


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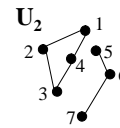
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Connected Digraph/Graph

- Digraph/graph that is also connected
- **Connected**: From every vertex to any other one, there is a **path**.



Yes/No?



Yes/No?

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Path

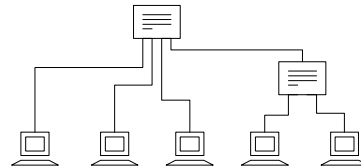
- A sequence of edges from x to y such that
 - **Single-step**: If $(x, y) \in E$, there is a path from x to y .
 - **Multiple-step**: If there is z such that $(x, z) \in E$ and there is a path from z to y , there is a path from x to y .

Recursive definition (more details later)

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Network Connection



Do you know/remember IBM's "Token Ring" networks? What happened to them?

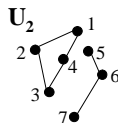
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Acyclic (Undirected) Graph

- Graph with no cycles
- **Cycle**: A path from a vertex to itself *without repeating edges between the same vertices*

Note: The definition of cycle for digraphs slightly differ.



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Section Summary

- Connections of points can be modeled as a **graph**, another type of structure.
- Graph variations
 - Digraph
 - Undirected graph
 - Weighted graph
 - Connected digraph/undirected graph
 - Acyclic digraph/undirected graph

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Group Exercise 2

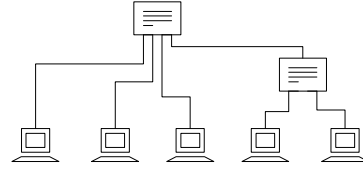
- For each of the following part of a human body:
 - Cardiovascular system
 - Digestive system
 - Respiratory system
- Identify an appropriate type of graph with respect to the following:
 - Digraph or undirected graph
 - Connected or not
 - Acyclic or with cycles
- Give a simple schematic representation for each

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Section 2

Ethernet Connection



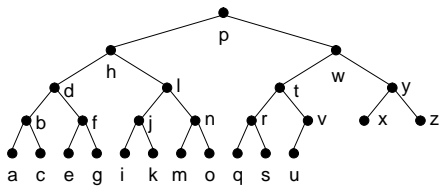
Connected and acyclic

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Example: Database

- Binary organization of indices



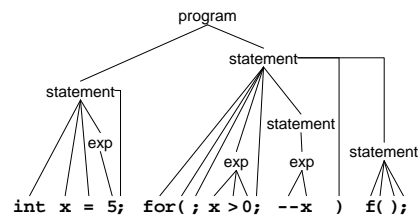
Other common properties?

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Example: Compiler

- Structure of programming languages



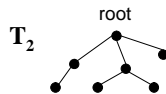
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Tree

- Connected, acyclic, undirected graph with a designated **root**
- Examples
 - $T_1 = (V, E, root)$ where $V = \{a, b, c, d\}$, $E = \{(a, b), (b, c), (a, d)\}$, $root = a$

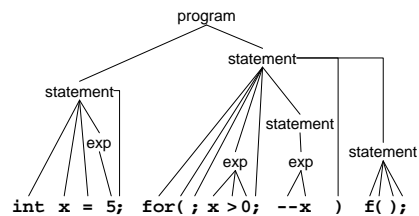
Note: In some case, the root is not included in the structure.



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Classification of Elements



Distinction between the bottom elements and others?

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Distinguishing Nodes

- **Leaf**: a vertex with no **children**
- **Child** of v : u such that v is a **parent** of u
- **Parent** of v : an **ancestor** of v , u , such that $(u, v) \in E$
- **Ancestor** of v : u such that there is a path between v and the root through u
- **Descendant** of v : u such that v is an ancestor of u
- **Height**: the maximum number of nodes among the paths between a leaf and the root

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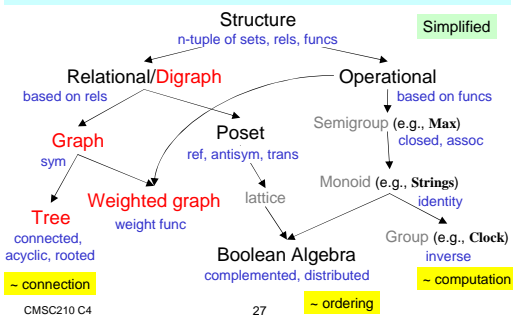
Section Summary

- Tree is a special case of graph, appropriate for modeling a rooted, fan-out type hierarchy.

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Organization of Structures



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Group Exercise 3

Identify appropriate structures:

- Knowledge representation
- Sport tournament
- CS prerequisites
 - 210, 220, 230, 325, 330, 340, 350

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Summary Exercise

- Do you think that studying various structures is useful for analyzing real-world phenomena? Concisely explain.
- Questions/Comments/Suggestions

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