

## Module C Evaluation

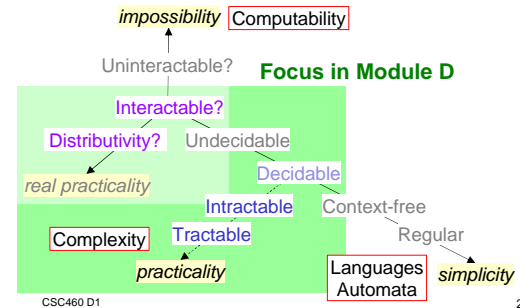
Review your portfolio

- My comments are sporadic and scattered on Review Ex, Comprehensive Ex, Supp. Notes, and Reflective Essay.
- You are encouraged to clarify and discuss my comments.
- You can keep the folder till the next class; then, return it to me.

CSC460 D1

1

## Overview: Theory of Computation



CSC460 D1

2

## Module D Plan

- D1 Polynomial vs. Exponential
  - Intractability
  - Nondeterministic Polynomial-time (NP)
- D2 NP-Completeness (NPC) Mini research
- D3 Space complexity
- D4 Parallel computation
- D5/6 Super-Turing computation Reading
- D7 Evaluation workshop
- YY Practicum evaluation (Wed., Apr. 27)

CSC460 D1

3

## Content Goal 6: Complexity

- a. Reviewed how to interpret the **big O notation** [game-theoretically, using the on-line graphing tool].
- b. Understood that exponential growth with respect to the input data size (time complexity) is considered impractical ("intractable"), through examples.
- c. Understood the class of "nondeterministic polynomial" (NP) problems, through examples. Also understood (i) why there are so many NP problems and (ii) why NP problems are essential for computer security.
- d. Understood the notion of "polynomial time reducibility" and its impact on relating problems.
- e. Understood the class of "nondeterministic polynomial complete" (NPC) problems, through examples. Also understood the basics of showing that a problem is in NPC.
- f. Understood the essential difference between time and space complexity, as well as the **hierarchy of time/space complexity**.
- g. Could explain (i.e., teach) this goal to CS students outside this class.

CSC460 D1

4

## Content Goal 3: Interactivity

- a. Understood the effects/limitations of **parallel computation** with respect to the three subareas of the traditional Theory of Computation.
- b. Understood what kind of problems can **not be adequately represented by TMs**.
- c. Understood the basics of **super-Turing computation** (more "powerful" than TMs) including its significance.
- d. Was able to speculate where the theoretical underpinning of computer science should be heading, in order to offer **robust analyses** of a variety of computational problems.

CSC460 D1

5

## Unit D1: Overview

- Review basic ideas about algorithm analysis
- Identify the gap between practical and impractical algorithms
- Explore some questionable cases with respect to practicality
- Preview Exercise D1 "Complexity Analysis"

CSC460 D1

6

## How to Choose Particles in Japanese? (in English-Japanese Translation)

**Title:** Osteoporosis in Active Women

(i) English: Osteoporosis is a disease of bone.  
 Japanese: Osteoporosis-wa bone-of disease-is.

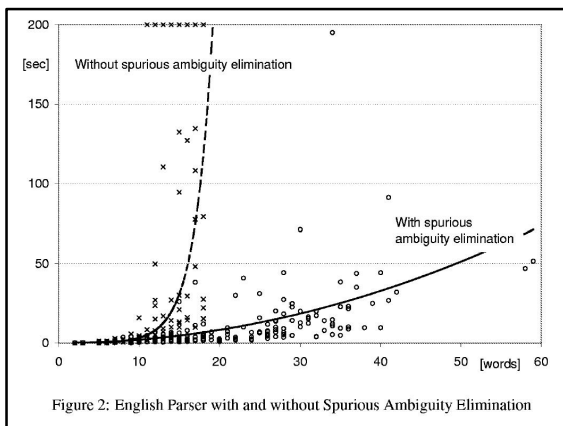
(ii) English: Young females are most affected.  
 Japanese: Young female-ga most are.affected.

6/22/89 1/32 Nohu Komagata

## Parsing English Texts

- Treating Hypertension in Active Patients: Which Agents Work Best With Exercise?  
 Hypertension is one of the leading risk factors for cardiovascular morbidity and mortality. Unfortunately, the percentage of those who have hypertension may be on the rise as more and more Americans remain sedentary. Physicians, therefore, need to promote exercise programs (see "Exercisers: A Healthy Minority," below)—but without unwittingly sabotaging exercise capacity with antihypertensive medications. So in addition to knowing antihypertensive agents' impact on exercise, clinicians need to target therapy for varied hypertensive patients who participate in different sports and types of exercise.

CSC460 D1 8



## Practicality

- Where can we draw a line between *practical* and *impractical* algorithms, esp. facing *realistically large data*?
- Focus on the effect of input data size

CSC460 D1 10

## Digital Circuits (Sample Problem #13)

- To design digital logic circuits, we need to analyze the relation between inputs and the output. For example, the following formula represents a circuit with four inputs and one output, each of which could take either 0 or 1 ('+' for OR, '.' for AND, and '' for NOT).

$$\text{output} = (i_1' + i_2 + i_3 + i_4) \cdot (i_1' + i_2 + i_3 + i_4) \cdot (i_1' + i_2' + i_3 + i_4')$$

- Brute-force algorithm?

CSC460 D1 11

## Cross-Country Interview (Sample Problem #16)

- Suppose that you are invited for interviews (graduate schools or industry jobs) in a number of cities in the US. Unfortunately, they do not pay for your travel. So, you will need to minimize the expense.
- Simple-minded algorithm?

CSC460 D1 12

## Faster Algorithms

- Count from 0 to the user-specified  $n$ 

```
n <- input
for (int i = 0; i < n; ++i) {
  output <- i;
}
```
- Display elements of a  $n \times m$  matrix

```
n <- input; m <- input; // set elements in matrix
for (int i = 0; i < n; ++i) {
  for (int j = 0; j < m; ++j) {
    output <- matrix[i, j];
  }
}
```

CSC460 D1

13

## Time Complexity

(asymptotic analysis)

- The speed/time performance of an algorithm as a function of the input data size, *ignoring the constant factor*
- Can be analyzed with the big- $O$  notation (and its variants)

CSC460 D1

14

## Big- $O$ Notation

- Informal idea: Behaves roughly like such an such function **popular use of '=' instead of 'ε'**
- Definition #1:  $f(n) \in O(g(n))$  if there are constants  $c > 0$  and  $n_0 \geq 1$  such that  $f(n) \leq c g(n)$  for every integer  $n \geq n_0$ .
- Definition #2:  
 $f(n) \in O(g(n))$  if  $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c$  for some  $c \geq 0$

CSC460 D1

15

## Group Exercise 1

- Explain why  $n^2 \in O(2^n)$
- Explain why  $2^n \notin O(n^2)$

- Definition #1:  $f(n) \in O(g(n))$  if there are constants  $c > 0$  and  $n_0 \geq 1$  such that  $f(n) \leq c g(n)$  for every integer  $n \geq n_0$ .
- Definition #2:  
 $f(n) \in O(g(n))$  if  $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c$  for some  $c \geq 0$

CSC460 D1

16

## Common Time Complexity Classes

- $O(\log n)$  = Logarithmic
- $O(n)$  = Linear
- $O(n \log n)$
- $O(n^2)$  = Quadratic
- $O(n^3)$  = Cubic
- Note:  $O(n^i) \subseteq O(n^j)$  where  $i \leq j$

Examples?

CSC460 D1

17

## Polynomial vs. Exponential

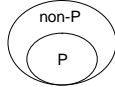
- Polynomial-Time (Bound) Problems**  
 $P = O(n^k)$  for any constant  $k \geq 1$ 
  - Includes faster algorithms as well:  $O(\log n) \subseteq P$
- Exponential-Time (Bound) Problems**  
 $\text{Exp} = O(c^n)$  for any constant  $c > 1$ 
  - Includes faster algorithms as well:  $P \subseteq \text{Exp}$
- (strictly) Exponential problems:  $\text{Exp} - P$

CSC460 D1

18

## Intractability

- **Tractable** problems = P
- **Intractable** problems = Complement of P
  - Including exponential problems (brute-force algorithms are not acceptable except for toy examples)



CSC460 D1

Is the gap clear cut? 19

## Sample Problems, Revisited

- Digital Circuits = **SATISFIABILITY (SAT)**
  - Example:  $(p \text{ or } q)$  and  $(p \text{ or } (\text{not } q))$  and  $((\text{not } p) \text{ or } r)$
  - Search space: Exponential
  - Practical algorithm?
- Cross-country interviews = **TRAVELING SALESPERSON (TSP)**
  - Search space: Exponential
  - Practical algorithm?

CSC460 D1

20

## SAT & TSP: Properties

- Search space: Exponential
- Exhaustive search  $\Rightarrow$  Exponential
- Checking an answer  $\Rightarrow$  Linear
- No polynomial algorithm has been found.
  - $\Rightarrow$  Most likely intractable
  - But nobody has proved the nonexistence.  $\Rightarrow$  Could be tractable
- Practical approach  $\Rightarrow$  Approximate

CSC460 D1

21

## Approximate Solutions

- Classical local search (SAT, TSP)
- Greedy algorithm (SAT, TSP)
- Dynamic programming (TSP)
- Simulated annealing (SAT)
- Genetic algorithm (SAT, TSP)
- Neural network (TSP)

*How to Solve It: Modern Heuristics* by Michalewicz and Fogel

CSC460 D1

22

## Nondeterminism

- Possibility of exponential branching
- Does not change the power of TMs
- Could change the time complexity of processing certain NP problems

cf. simulation of nondeterministic TM

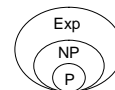
CSC460 D1

23

## Class NP

- Class of Nondeterministic polynomial-time problems
  - E.g., SAT, TSP, and many others
- Definition #1: A solution can be **verified in polynomial time**.
- Definition #2: A **nondeterministic TM** can decide in **polynomial time**.

Connection to computer security?



CSC460 D1

24

## Group Exercise 2

- A. Show that a scheduling problem (find a combination that satisfy some constraint) is in NP, using the both definitions.
- B. Is a NP problem tractable? Explain?

- Definition #1: A solution can be *verified in polynomial time*.
- Definition #2: A *nondeterministic TM* can decide in *polynomial time*.

CSC460 D1

25

## Sample NP Problems

- Cryptography (Sample Problem #11)
- Monkey Puzzle (#12)
- Professor Assignment (#14) ~ scheduling problem
- Knapsack Problem (#15)
- CPU Register Allocation (#17)
- Map Coloring (#18)

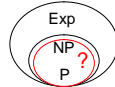
Why so many?

CSC460 D1

26

## Unit Summary

- Use of the big- $O$  notation for analyzing time complexity
- Hierarchy of time complexity classes: P (tractable), NP (open), Exp (intractable)
  - No polynomial algorithms have been found for any of the NP problems.
  - $P = NP?$



CSC460 D1

27

## Summary Question

- Do you understand the definition of NP?
  - Don't leave until your answer becomes yes.
- Questions/Comments/Suggestions

CSC460 D1

28